|  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| **1** |  |  |  |  |  |  |  |  |  |  |
| 2 |  | Pointer p1. Address (3,7) | Pointer p2.  Address  (6,8) |  |  |  |  |  |  | Point p2 |
| 3 |  |  |  |  |  |  | (Address)  (5,2) |  |  |  |
| 4 |  |  |  |  |  |  |  |  |  |  |
| 5 |  | Point p1 |  |  |  |  |  |  |  |  |
| 6 |  |  |  |  |  |  |  | (Address)  (2,10) |  |  |
| 7 |  |  |  |  |  |  |  |  |  |  |

**Heap.**

Pointer Address array